

# Townsend Primary School - Year 6 Curriculum Map

KS2	Autumn(1)	Autumn (2)	Spring (1)	Spring (2)	Summer (1)	Summer (2)
<b>English</b>	Autobiography writing and biography writing (Non-fiction – Harriet Tubman link). Girl in the Boys Bathroom	The Piano (film narrative/character and setting descriptions).	The Wedding Ghost (story with a flashback).	WW2 Unit (non-fiction writing) Candle in the Dark text	WW2 unit (narrative writing, letters and diary entries)	WW2 Unit (non-fiction writing – reports and interviews). Rose Blanche Transition unit to year 7
<b>Maths</b>	<b>Number</b> (Number and place value) <b>Number</b> (Decimals/ place value and Addition and Subtraction) <b>Number</b> (Multiplication) <b>Number</b> (Division) <b>Algebra</b> Algebra <b>Number</b> (Calculation – Mental Methods & Statistics – Mean Average)	<b>Number</b> (Fractions) <b>Number</b> Percentage and Ratio <b>Geometry/ Statistics</b> (Properties of Shape/ Data Handling) <b>Measurement</b> Perimeter, Area and Volume <b>Measurement/ Statistics</b> Measurement/ Statistics <b>Geometry</b> (Properties of Shape & Position and direction)	<b>Number</b> (Number and place value) <b>Number</b> (Negative Numbers and Roman Numerals) <b>Number</b> (Multiplication) <b>Number</b> (Division) <b>Algebra and Geometry</b> (Angles) <b>Number</b> Fractions including decimals and percentages	<b>Ratio and Proportion</b> (including percentages) <b>Geometry</b> Properties of Shapes <b>Statistics</b> Data Handling and mean average <b>Number</b> Problem solving with all operations <b>Measurement</b> (Perimeter, Area and Volume)		
<b>Science</b>	Animals including humans <b>Scientific skill: recording data and results of increasing complexity using scientific diagrams and labels, classification keys, tables, scatter graphs, bar and line graphs</b>	Electricity <b>Scientific skill:</b> -taking measurements, using a range of scientific equipment, with increasing accuracy and precision, taking repeat readings when appropriate. -reporting and presenting findings from enquiries, including conclusions, casual relationships and explanations of degree of trust in results, in oral and written forms such as displays and other presentations.	Light <b>Scientific skill: using test results to make predictions to set up further comparative and fair tests.</b>	Living things and their habitats <b>Scientific skill: reporting and presenting findings from enquiries, including conclusions, casual relationships and explanations of degree of trust in results, in oral and written forms such as displays and other presentations.</b>	SATs GAP	Evolution and inheritance <b>scientific skill: identifying scientific evidence that has been used to support or refute ideas or arguments.</b>
<b>Music</b>	Southwark Music Service - Ukulele		No Music		No Music	
<b>PE</b>	<b>Football</b>	<b>Gymnastics / Dance</b>	<b>Tag Rugby</b>	<b>Problem Solving</b>	<b>Netball/ Athletics</b>	<b>Swimming</b>
	<b>Judo</b>					
<b>Languages</b>	Spanish – Our school		Spanish – Creating a café	Spanish – Then and Now	Spanish – At the theme park	Spanish – New Hound
<b>PHSE</b>	PATHS Programme – Getting back in paths and study and organisational skills		PATHS Programme		PATHS Programme	
	<b>The topics for the following subjects will be taught during the year and not in a particular term.</b>					
<b>Art &amp; Design</b>	Art Illusions, Famous Fashions and Monet and the Impressionists					
<b>DT</b>	Design and create a product, Healthy snack and Design and make a cushion					
<b>Geography</b>	Extreme Earth, Our Local Area and North America					
<b>History</b>	Crime and Punishment, Local Study and Changes in Britain since 1948?					
<b>Computing</b>	<b>Using Technology Safely</b> • Communicating Online • Personal Information • Staying Safe/Getting Help	<b>Coding and Programming</b> • Algorithms and Decomposition • Programming on screen • Sequence, Repetition, Selection • De-bugging	<b>Computer Games</b> • Playing and analysing games • Creating computer games • Identifying/correcting errors • Problem solving/improvement	<b>Real World Technology</b> • Networks and the Internet • Real world control systems • Impact of tech on society • Robots and sensors	<b>Coding and Programming</b> • Algorithms and Decomposition • Programming on screen • Sequence, Repetition, Selection • De-bugging	<b>Using Technology Safely</b> • Social Networking • Being Responsible • Reporting Concerns
<b>Cross Curr ICT</b>	<b>Digital Publications</b> Create newspaper front pages using PM Writing Templates/Word for famous natural disasters	<b>Digital Data (DT, Maths)</b> Use Excel or 2 Graph to organise and analyse data about crime statistics through history (TES resources)	<b>Digital Research (Geography)</b> Annotate screenshots from Google Maps and Street View in a PPT to show how they use their local area	<b>Digital Publication (History)</b> Create a leaflet for time travelling tourists visiting local area 'then and now' – use Word Leaflet Templates	<b>Digital Research (History)</b> Use National Archive website to find out about Post War Changes in Britain and make comparisons	<b>Digital Media (DT)</b> Create a digital image collage using photos, digital paintings etc to celebrate their time at Townsend
<b>RE</b>	What qualities are important to religious leaders?, How do different religions and world views create celebrations?, What are the sources of the story about what happened on the first Easter Sunday?, How is art important in Christianity?, What similarities and differences do religions and world views share? and What do people believe about life after death?					