Townsend Primary School - Year 3 Curriculum Map

KS2	Autumn(1)	Autumn (2)	Spring (1)	Spring (2)	Summer (1)	Summer (2)
English	Princess Smarty Pants (narrative writing/advertisements).	Writing linked to the Stone Age (non-fiction reports, descriptions, diary entries).	Trickster Stories and Fables	The Giving Tree (play scripts).	The Egyptians (report/instruction writing).	Pirates (non-fiction and adventure stories).
Mathematics	Number (7 days) (Number and place value) Number (Addition) Number (Subtraction) Geometry (Properties of shape) Number (Multiplication) Number (Division)	Number (Fractions) Measurement (Time) Geometry/ Measurement (Angles/ Length) Measurement/ Number (Money) (Addition and Subtraction mental methods) Statistics (Data handling) Number (Multiplication and Division facts)	Number (Number and place value) Number (Addition) Number (Subtraction) Geometry/ Statistics (Properties of shape 3 days) (Data handling 2 days) Number (Multiplication) Number (Division)	Number (Fractions) Measurement (Time) Number (Addition and Subtraction) Measurement (Mass and Capacity) Number (Multiplication And Division)	Number (Number and place value) Number (Addition) Number (Subtraction) Geometry (Properties of shape) Number (Multiplication and Division)	Number (Fractions) Measurement (Time) Measurement (Length and Perimeter) Statistics/ Measurement Data Handling and Money Number (Addition 2 days) (Subtraction 3 days) Statistics (Data Handling) Number (Multiplication & Division) Problem Solving All operations
Science	Animals including humans Scientific skill: asking relevant questions and using different types of scientific enquiries to answer them	Rocks Scientific skill: gathering, recording, classifying and presenting data in a variety of ways to help in answering questions	Light Scientific skill: making systematic and careful observations and, where appropriate, taking accurate measurements using standard units, using a range of equipment, including thermometers and data loggers	Forces and magnets Scientific skill: making systematic and careful observations and, where appropriate, taking accurate measurements using standard units, using a range of equipment, including thermometers and data loggers	Plants scientific skill: recording findings using simple scientific language, drawings, labelled diagrams, keys, bar charts, and tables	Animals including humans(animal focus) Scientific skill: recording findings using simple scientific language, drawings, labelled diagrams, keys, bar charts, and tables
Art & Design	Journeys		Famous Buildings		Seurat and Pointillism	
DT		Designing a board game		Healthy Wrap		Sailboat
Geography	Where does our food come from?		Countries of the World			In the Desert
History		Prehistoric Britain		Invaders and Settlers: Romans	Ancient Egypt	
Cross Curr ICT	***Digital Publication (English)*** *Use Purple Mash 2Publish Templates to create adverts – see English*	***Digital Media (DT)*** *Create digital cave art paintings using different brushes in Paint and/or PM Stone Age Painting Projects*	***Digital Data (Maths)*** *Use Skyscraper.com website to find details of heights of building – use Purple Mash 2Graph to make a table/barchart*	***Digital Publication (History)*** *Use Purple Mash Romans Writing Projects to create a range of publications for display*	***Digital Research (Geography)*** *Use Google Maps satellite and Street View to explore the Pyramids and the Nile – annotate screenshots*	***Digital Research (History)*** *Use BBC Bitesize Science Class Clips to find out about and make notes on Science topic*
Computing	**Using Technology Safely** • Communicating Online • Personal Information • Staying Safe/Getting Help	**Coding and Programming** • Algorithms and Decomposition • Programming on screen • Sequence, Repetition, Selection • De-bugging	**Computer Games** • Playing and analysing games • Creating computer games • Identifying/correcting errors • Problem solving/improvement	**Real World Technology** • Networks and the Internet • Real world control systems • Impact of tech on society • Robots and sensors	**Coding and Programming** • Algorithms and Decomposition • Programming on screen • Sequence, Repetition, Selection • De-bugging	**Using Technology Safely** • Social Networking • Being Responsible • Reporting Concerns
Languages	Spanish - All about me	Spanish - Games and songs	Spanish - Celebrations	Spanish - Portraits	Spanish - The Four Friends	Spanish - Growing things
Music	No Music		Southwark Music Service - Recorders		No Music	
PE	**Football**	**Gymnastics /Dance**	**Problem solving**	**Tennis**	**Athletics**	**Cricket**
	Swimming	**Swimming**	**REAL PE** (Unit 1)	**REAL PE** (Unit 2)	**REAL PE** (Unit 3)	**REAL PE** (Unit 4)
PHSE	PATHS Programme – Establishing a positive classroom environment and enhancing self-esteem and Basic emotions		PATHS Programme		PATHS Programme	
RE	How do Jews celebrate their beliefs at home and in the synagogue?	What is the significance of light in religion?	What do symbols and sayings tell us about people's belief?	How and when do Hindus celebrate Holi?	Signs, symbols and sayings	