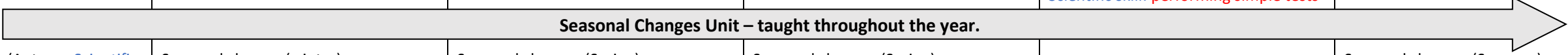


Townsend Primary School - Year 1 Curriculum Map

KS1	Autumn(1)	Autumn (2)	Spring (1)	Spring (2)	Summer (1)	Summer (2)
English	Whatever Next! (Diary Writing/Postcards).	The Little Red Hen (narrative writing and instructional writing).	Toys (non-fiction writing-explanations).	Recount writing – where’s my teddy. Rumpelstiltskin (narrative writing/phonic focus)	Smartest Giant in Town (Rhyming and narrative writing).	Where the Wild Things Are (character description, letter, narrative).
Maths	Number (Number) Number (Addition) Number (Subtraction) Geometry (Properties of shape 2D Position and Direction) Number (Number and place value) Number (Addition and subtraction)	Measurement (Length and Height) Number (Multiplication) Wk 12.Number (Division Fractions) (Time) Number/ Measurement (Addition and subtraction 3 days) (Money 2 days) Wk 12.Number (Division Fractions) Geometry (Properties of 2D/3D shapes)	Number (Number and place value) Number (Addition) Number (Subtraction) Geometry (Properties of shape (3D) (Position and direction) Number (Number and place value 2 days) (Addition and subtraction facts 3 days)	Measurement (Money) Measurement (Weight and capacity) Number (Multiplication/Division) Number Fractions Measurement (Time)	Number (Number and place value) Number (Addition and Subtraction) Number (Multiplication and Division 3 days) (Odd & Even numbers 2 days) Number Fractions Measurement (Time) Geometry (Position and Direction 2 days) (Properties of shapes - 2D and 3D 3 days)	Number (Number and place value) Number (Addition and subtraction) Measurement (Money 2 days) (Length 3 days) Measurement (Weight and Capacity) Number (Multiplication and Division) Fractions
Science	Animals including humans (focus on humans) Scientific skill: gathering and recording data to help in answering questions	Plants 1 Scientific skill: performing simple tests	Everyday materials Scientific skill: identifying and classifying	Animals including humans (focus on animals) Scientific skill: gathering and recording data to help in answering questions	Animals including humans (continued) (focus on animals) Scientific skill: gathering and recording data to help in answering questions Plants 2 Scientific skill: performing simple tests	Plants 2 (continued) Scientific skill: performing simple tests
Seasonal Changes Unit – taught throughout the year. 						
	Seasonal Changes (Autumn Scientific skill: using their observations and ideas to suggest answers to questions)	Seasonal changes(winter) Scientific skill: using their observations and ideas to suggest answers to questions	Seasonal changes (Spring) Scientific skill: using their observations and ideas to suggest answers to questions	Seasonal changes (Spring) Scientific skill: using their observations and ideas to suggest answers to questions	Seasonal changes (Summer) Scientific skill: using their observations and ideas to suggest answers to questions	Seasonal changes (Summer) Scientific skill: using their observations and ideas to suggest answers to questions
Art & Design	Colour Creations		Paper Art		Andy Goldsworthy	
DT		Design a Playground		Fruit Salad		Design a Maze
Geography		Where do I live?		Around the World		The Four Seasons
History	Neil Armstrong – Space Explorer		Toys Past and Present		Castles	
Cross Curr ICT	Digital Media (Art) Use Purple Mash 2 Paint to create colour themed digital paintings	Digital Research Navigate Maths Games (Busy Things) to consolidate number skills using buttons, menus etc	Digital Research (History) Use V&A Museum of Childhood website to look at images of old toys	Digital Media (DT) Take digital photos of Fruit Salad	Digital Publication (History) Use Purple Mash Castle Topic to create castle pictures	Digital Data (Science) Use Purple Mash 2Publish to create a simple table of results for plant experiments
Computing	Using Technology Safely • Communicating Online • Personal Information • Staying Safe/Getting Help	Coding and Programming • Algorithms and Decomposition • Programming on screen • Sequence, Repetition, Selection • De-bugging	Computer Games • Playing and analysing games • Creating computer games • Identifying/correcting errors • Problem solving/improvement	Real World Technology • Networks and the Internet • Real world control systems • Impact of tech on society • Robots and sensors	Coding and Programming • Algorithms and Decomposition • Programming on screen • Sequence, Repetition, Selection • De-bugging	Using Technology Safely • Social Networking • Being Responsible • Reporting Concerns
Languages	Spanish - Myself, My family and friends		Spanish – My Home		Spanish – Things I like	
Music	No Music		No Music		Southwark Music Service	
Pe	Football REAL PE (Unit 1)	Gymnastics / Dance REAL PE (Unit 2)	Hockey REAL PE (Unit 3)	Games (run, catching, throwing) REAL PE (Unit 4)	Athletics REAL PE (Unit 5)	Games (co-op games) REAL PE (Unit 6)
PHSE	PATHS Programme – Fostering a Positive Classroom Climate and Basic Feelings		Southwark agreed syllabus		Southwark agreed syllabus	
RE	What does it mean to be a Hindu?	How do Christian celebrate Christmas?	How do you belong to Christianity?	How do you belong to Sikhism?	What does it mean to be a Muslim?	How do you live well with family and friends?